

Evan Grybush

Industrial Designer

Portfolio

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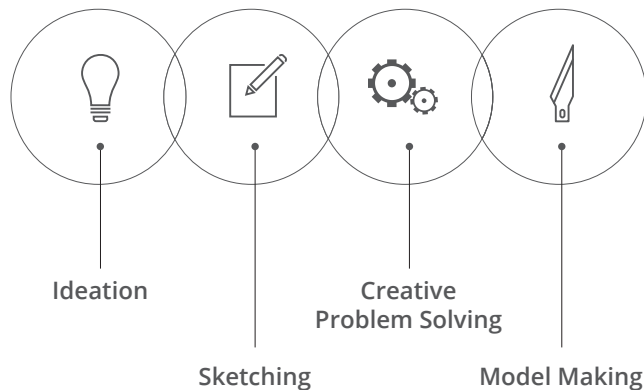
"Evan is sociable with strong interpersonal relationships across disciplines. Additionally, he is incredibly thoughtful about design decisions, he seeks out opinions from others to help him form perspectives that balance feasibility, user experience, and style."

*References Available
Upon Request*

PERSONAL STATEMENT

I am an Industrial Designer located in Belgium, WI and a graduate from the University of Wisconsin-Stout. I am driven and motivated to provide smart design solutions within the existing product market. I enjoy the expression of one's personal aesthetic as well as the creative freedom that industrial design can offer under probable constraints.

SPECIALTIES



TECHNICAL SKILLS

Autodesk Fusion 360
DS Solidworks
Keyshot
Adobe Indesign
Adobe Illustrator
Adobe Photoshop
Microsoft PowerPoint
Miro - Visual Collaboration

WORK EXPERIENCE

2015 - 2023

**Industrial Designer, Kitchens Studio
Kohler Co.**

Bringing leading edge design thinking to kitchen category projects. Responsible for a large variety of products from start to finish in both wholesale and resale markets. Category strategy, concept development and cross-discipline iteration, model making, CAD, product refinement, team collaboration, design review presentation.

2014

**Industrial Design Internship
Kohler Co.**

Contributed to the Kitchens Design Team bringing creative ideation, innovative conceiving, and design development to projects. Collaborated with marketing, engineering, and design team members. Worked on early stage projects including sinks and kitchen accessories.

2012 - 2013

**CAD Designer/Draftsman
Enquatics Inc., Aqua Master Fountains**

Assisted engineers with projects. Worked with CAD creating 3D models and drawings for manufactured parts.

EDUCATION

UNIVERSITY OF WISCONSIN STOUT

B.F.A. Industrial Design | May 2015

Coursework involved industrial design, presentation techniques, graphic design, color theory, design theory and methods, digital imaging, product development, aesthetics, and material processes.